Your new Jitterbug Plus® gives you access to fun, innovative games, clinically-proven to sharpen your mind. Introducing Make A Pair and Quick Match, two games developed by Posit Science®, a leading provider of brain fitness exercises.

Make A Pair

Make a Pair is designed to improve your memory. Try your best to remember each card drawn, as your score is based on your ability to determine a card pair within the allotted amount of time.

How to Play:

1. Starting from the Main Menu, use the “Up/Down” button and scroll to “Games” until it appears highlighted in gray in the middle of the Inside Display.
2. Press the button to view “Games.”
3. Use the “Up/Down” button and scroll to “Make A Pair” until it appears highlighted in gray in the middle of the Inside Display.
4. Use the “Up/Down” button and scroll to the level you would like to play until it appears highlighted in gray in the middle of the Inside Display.
5. Press the button to begin your game.
6. When the game begins, a sequence of cards will be drawn. Remember the value of each card, as it will then be turned face-down. The number of cards in the sequence depends on the level of the game.
7. As each new card is drawn, you will need to determine if the value of that card matches that of the face-down card at the top of the screen. Each level requires you to indicate a match between the newly drawn card and the:
   - Level 1: last card drawn
   - Level 2: last 2 cards drawn
   - Level 3: last 3 cards drawn
   - Level 4: last 4 cards drawn
   - Level 5: last 5 cards drawn
8. To indicate a match in objects, press “Up” on the “Up/Down” button.
9. To indicate a mismatch in objects, press “Down” on the “Up/Down” button.
10. At the end of your game, your response time will be displayed. Press the button to play again. Press the button to return to “Games.”
Quick Match

Quick Match is designed to improve your focus. Pay close attention to the objects on the screen, as your score is based on your ability to determine a match in objects within the allotted amount of time.

How to Play:

1. Starting from the Main Menu, use the “Up/Down” button and scroll to “Games” until it appears highlighted in gray in the middle of the Inside Display.
2. Press the button to view “Games.”
3. Use the “Up/Down” button and scroll to “Quick Match” until it appears highlighted in gray in the middle of the Inside Display.
4. Use the “Up/Down” button and scroll to the level you would like to play until it appears highlighted in gray in the middle of the Inside Display.
5. Press the button to begin your game.
6. When the game begins, you will see two objects on your screen. You must indicate whether these objects are a match in either color, shape or fill pattern. Each level requires you to indicate a match in:
   - Level 1: Color
   - Level 2: Shape
   - Level 3: Fill
   - Level 4: Color & Shape
   - Level 5: Color & Fill
   - Level 6: Shape & Fill
7. To indicate a match in objects, press “Up” on the “Up/Down” button.
8. To indicate a mismatch in objects, press “Down” on the “Up/Down” button.
9. At the end of your game, your response time will be displayed. Press the button to play again. Press the button to return to “Games.”

To pause your game at any time, simply press the button. Press again to resume your game.

TIP